

# Beam™

# User Manual

Wireless Transmitter for  
HeadMouse® and Swifty™



(Adaptive switch not included with Beam)

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## **Legal Notices**

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Origin Instruments is not responsible for any problems caused by unauthorized modification of Beam and will not be responsible for direct or consequential damages associated with any use of the Beam product.

## **FCC / CE Notice**



Products bearing the CE marking have been tested and are declared by Origin Instruments Corporation of 854 Greenview Drive, Grand Prairie, Texas 75050, USA to be in conformity with the following standards or other normative documents and following the provisions of the Electromagnetic Compatibility Directive, 89/336/EEC:

- EN 55022 Class B Emissions (Radiated Emission)
- EN 61000-4-2, Electrostatic Discharge Immunity
- EN 61000-4-3, Radiated Immunity
- EN 61000-4-4, Fast Transient

Origin Instruments Corporation has tested the Beam and found that it complies with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

If this product is suspected of causing interference to a radio or television receiver, remove and apply power to the equipment and determine whether it is the cause of the disturbance. If a problem exists, the user is encouraged to try and correct the problem by one of the following measures:

1. Reorient or relocate the receiving antenna.
2. Increase the separation between the equipment and the receiver.
3. Reorient the equipment cables.
4. Consult the dealer or Origin Instruments for additional suggestions.

Information in this document is subject to change without notice and does not represent a commitment on the part of Origin Instruments Corporation.

## Application Disclaimer

Beam is designed for use by people who have limited or no motor capability enabling them to operate switch activated devices. However, it should not be used in an application where personal injury or property loss could occur if the Beam failed for some reason. **Origin Instruments products are *not* authorized for use as surgical aids or as part of a system intended to support or sustain life.** The user assumes full responsibility for determining the suitability of Beam for the intended application.

## Introduction

The battery powered Beam transfers the state of up to three normally-open switches directly to the HeadMouse® (Extreme or Nano) or Swifty™. The Beam is an infrared device, but it doesn't require a clear optical path to the HeadMouse or Swifty. The light can bounce off the ceiling, walls and even the user. However, as the batteries discharge Beam may require a more direct and clear line of sight. Always replace the Alkaline AA-cells as a set. With typical use the batteries should last for several months.

When used with the HeadMouse, adaptive switches emulate the "LEFT", "RIGHT", and "MIDDLE" buttons of a standard desktop mouse. When used with an Apple Mac, the HeadMouse uses the "LEFT" input for the primary mouse button and the "RIGHT" input to generate a Control-Click.

When used with Swifty the buttons are defined by Swifty or by the software using Swifty.

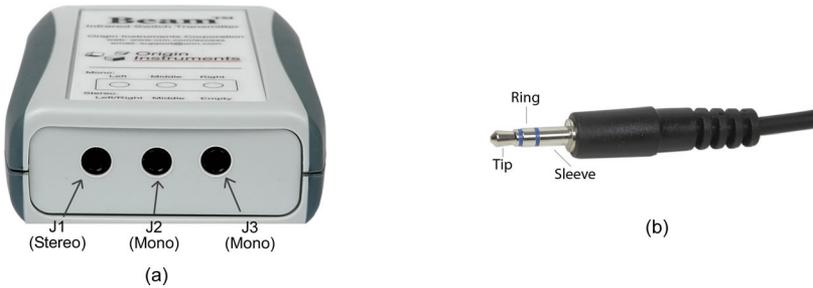


Figure 1: (a) Beam connector panel (b) 1/8-inch (3.5-mm) Stereo headphone plug. A Mono plug looks the same except it does not have a Ring contact – Sleeve contact extends to the insulator separating it from the Tip.

Beam has three 1/8-inch (3.5-mm) headphone jacks and accepts commonly available adaptive switches.

A photograph of the Beam rear panel and a stereo headphone plug are shown in the Figure 1. Mono and stereo plugs can be used in any jack; however, only the J1 socket has the capability to monitor the second button of a dual switch. If a dual button switch is plugged into J2 or J3 only one button will be seen, the other will be ignored.

## Questions and Answers

### **Can I use a dual position (stereo) switch with Beam?**

Absolutely. Switch combinations such as Sip/Puff or Left/Right can directly connect using a single stereo cable. Simply plug the stereo cable into J1. This greatly reduces the complexity of cabling. Similarly, if you are integrating two switches into an adaptive mount, we recommend the use of stereo cabling for connection to Beam.

### **Can I use Beam to generate the middle mouse button for a computer?**

Yes, plug the adaptive switch for the middle mouse button into J2 or the middle connector on Beam's connector panel.

### **Can I use Beam with HeadMouse and Swifty?**

Yes. However, in general you cannot use two Beams with different HeadMouse systems or Swiftys in the same room at the same time.

### **Must I point the Beam directly at the receiver?**

In general light from the receiver will bounce off the walls, ceiling and other things in the immediate vicinity of the Beam and make it to the receiver. Certainly if Swifty is plugged into the back of a computer under a desk a more direct path may be necessary. In this situation one should purchase a Swifty Cable Kit and use the USB extender to remote mount Swifty.

### **How do I get joystick buttons when using Beam with Swifty?**

Even though the label indicates Beam sends mouse buttons it actually just tells Swifty that one or more of the buttons have been switched. Swifty in conjunction with its mode setting determines which buttons it will emulate – mouse, joystick, or keyboard.

### **How do I get keyboard keys when using Beam with Swifty?**

Even though the label indicates Beam sends mouse buttons it actually just tells Swifty that one or more of the buttons have been

switched. Swifty in conjunction with its mode setting determines which buttons it will emulate – mouse, joystick, or keyboard.

### **How long will the batteries last?**

With typical use the batteries will last for many months. However, if you notice intermittent behavior or that a more direct line-of-sight is needed between Beam and the receiver a fresh set of batteries may improve the situation.

### **What happens if a switch is held down indefinitely?**

After approximately 30-seconds of a constantly held switch Beam will go to sleep. This will prevent the batteries being accidentally discharged if a switch is inadvertently held down. Once the switch is released Beam will function normally again.

### **Is Beam a Bluetooth device?**

No, Beam is a near infrared (IR) device like a TV remote control.

### **Is Beam a WiFi device?**

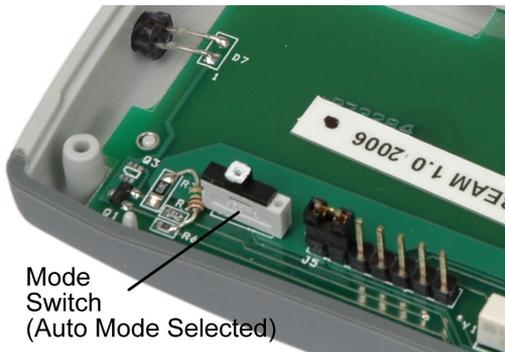
No, Beam is a near infrared (IR) device like a TV remote control.

### **Does Beam emit radio frequency waves?**

No, Beam is a near infrared (IR) device like a TV remote control.

## Configuration

Beam has the capability to determine if a mono or stereo plug is inserted into J1. If a stereo plug is used, see Figure 1(b), both “Left” and “Right” mouse buttons will be derived from this one connector. The “Left” button will come from the Tip and the “Right” button will come from the Ring. If a plug is inserted into J3 the Beam will now use the Tip of J3 as the “Right” button. In all cases the “Middle” button will use the Tip of J2. For all jacks, switch common is the Sleeve, see Figure 1.



*Figure 2: The mode switch is used to instruct the Beam to automatically determine whether a stereo or mono switch is plugged into J1. Slide mode switch to the right to manually select mono mode.*

In auto mode, as shown in Figure 2 (factory default) Beam will automatically determine if a stereo or mono connector is plugged into J1. Slide mode switch to the right for mono mode.

The mode switch is accessed through the round hole under the battery door. In general, you should never have to change this switch.

Note: By default the Beam automatically determines whether a stereo or mono plug has been inserted in J1. However, there may be times after moving plugs between jacks and changing between mono and stereo plugs that the Beam will temporarily be confused. During these times the Beam may transmit a continuous right button for up to 30-seconds. If this is a problem, the internal mode switch may be used to configure J1 as a mono jack.

## HeadMouse Nano



The optional HeadMouse Nano is a precise and efficient head-controlled access device for computers, tablets, smartphones and speech generating devices. It mounts on the computer and tracks head position in order to wirelessly control the mouse pointer. Adaptive switches can be connected to HeadMouse directly or wirelessly using Beam.

HeadMouse features:

- Built-in receiver for Beam for wireless switch input
- Wireless head-controlled mouse emulation
- Fast and responsive cursor control
- USB mouse interface
- Very low power
- Light weight
- Pocket size
- Works with computers, tablets and smartphones
- Works with speech generating devices

## Swifty



Swifty, is a USB adaptive switch interface with an integrated wireless receiver and can be used with Beam. Swifty accepts industry standard 3.5 mm stereo or mono plugs and directly interfaces up to two adaptive switches to a computer. Swifty is powered from the USB host and does not require external power. Swifty uses standard USB Human Interface Device (HID) drivers and works with Windows, Apple and Linux computers, speech generating devices and smartphones. When used with Beam up to three switches may be wirelessly transmitted to Swifty.

Swifty features:

- Built-in receiver for Beam for wireless switch input
- Extremely low latency
- 3.5-mm (1/8-inch ) stereo jack
- Mouse button emulation
- Joystick button emulation
- Keyboard emulation
- Full speed USB device
- Low power USB device, No batteries
- Weighs ½ – ounce (14 – grams)
- 2– by 0.2– by 0.5–inches (51– by 20– by 13–mm)
- Works with iPad, iPhone, Android, Chrome, Windows, Mac and Linux
- Works with many speech generating devices



## General Care and Maintenance

Beam may be cleaned with a damp cloth, but it should never be soaked with any water or cleaning solution. Do not allow any kind of liquid in or around the Beam connector panel.

## Customer Support

Customer support is provided by Origin Instruments during the hours of 8:30 a.m. to 5:30 p.m. Central Time, Monday through Friday.

Please email [support@orin.com](mailto:support@orin.com) or call 972.606.8740.

## Warranty Information

Origin Instruments warrants that Beam will be free from defects in materials and workmanship for a period of one (1) year from the date of shipment. If the product proves defective during this warranty period, Origin Instruments will, at its option, repair or replace the defective product.

In order to obtain service under the foregoing warranties, the Customer must notify Origin Instruments of the defect prior to the expiration of the warranty period.

The foregoing warranties will not apply to any defect, failure, or damage caused by improper use, or improper or inadequate maintenance and care. Origin Instruments will not be obligated to furnish service under these warranties (a) to repair damage resulting from attempts by unauthorized personnel to install, repair, or service the product; (b) to repair damage resulting from improper use or connection to incompatible equipment; or (c) to service a product that has been modified or integrated with other products when the effect of such modification or integration increases the time or difficulty of servicing the product.

The foregoing warranties are given by Origin Instruments with respect to company products in lieu of any other warranties, expressed or implied. Origin Instruments disclaims any implied warranties of merchantability or fitness for a particular purpose. Origin Instruments' responsibility to repair or replace defective products is the sole and exclusive remedy provided to the customer for breach of any of these warranties. Origin Instruments will not be liable for any indirect, special, incidental or consequential damages irrespective of whether Origin Instruments has advance notice of the possibility of such damage.

Products no longer covered by warranty may be suitable for repair. Contact Origin Instruments for an estimated repair fee.

Before returning product for repair, please send an email to: [support@orin.com](mailto:support@orin.com) or call 972.606.8740 to request a Return

Materials Authorization (RMA) Number. Once an RMA number is assigned, the product must be returned postage pre-paid with all components to:

Origin Instruments Corporation  
ATTN: Customer Service – RMA (insert your number)  
854 Greenview Drive  
Grand Prairie, TX 75050-2438 USA

For repairs during warranty period, Origin Instruments will pay for the return of the product to the Customer if the shipment is to a location within the United States. For non-warranty repairs and for warranty repairs outside of the United States, the Customer will be responsible for paying all shipping charges, duties, taxes, and any other charges associated with the return of the product.

**Notes:**



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